Language Models

- Assignment of probabilities to sequences of words
 - ▶ Can be used incrementally to predict the next word
- N-gram
 - ▶ Sequence of *n* words (bigram, trigram, . . .)
 - ► The size of the corpus constrains *n*
 - ► Can go high on web-scale data
 - In 2006, Google released 10⁹ (1, 2, 3, 4, 5)-grams occurring
 - ≥ 40 times in corpus of 10^{12} words (1.3 $\times\,10^6$ unique)

Predicting a Word

Language models: bigram, trigram, n-gram

- Sequence of words: w₁...w_n
- \triangleright w_i^j means $w_i \dots w_j$
- Chain rule: $P(w_1^n) = P(w_1)P(w_2|w_1)...P(w_n|w_1^{n-1})$
- Not quite usable. Why?
 - ► Language use is creative
 - ▶ Huge amount of data needed to get enough coverage
- ▶ Bigram: Assume $P(w_n|w_1^{n-1}) \approx P(w_n|w_{n-1})$
- Trigram: Look at two words in the past
- ightharpoonup n-gram: Look at n-1 words in the immediate past

Maximum Likelihood Estimation (MLE)

Technique to estimate probabilities

- Symbols for sentence start <s> and end </s>
- Obtain a corpus
 - ► Calculate relative frequencies (bigram count ÷ unigram count)
- $P(w_n|w_{n-1}) = \frac{\operatorname{count}(w_{n-1}w_n)}{\operatorname{count}(w_{n-1})}$

Example:

<s> I do not like green eggs and ham </s>

Evaluation

- Extrinsic
 - ► Real-world usage
- Intrinsic
 - ► From the data itself—based on held out data seen only at the end
 - Split into training and test data
 - ► Safer to split into training, development (devset), and test data
 - n-fold testing

Perplexity (Indicates Quality of a Model)

How much information a model needs to achieve accuracy: Lower information needed is better

Nth root of the inverse probability of the test set

$$PP(W) = P(w_1 ... w_N)^{-1/N}$$

$$= \sqrt[N]{\frac{1}{P(w_1 ... w_N)}}$$

$$= \sqrt[N]{\prod_i^N \frac{1}{P(w_i | w_1 ... w_{i-1})}}$$

- Weighted average branching factor of a language
 - Branching factor: the number of possible next words that can follow any word
 - Weighted by probability
- Calculate for the Sam I Am stanza

Sparsity

- Rare n-grams may not appear in the corpus
- ▶ Zero count ⇒ Estimated probability of zero
 - ▶ But human language is creative
 - So utterances with prior zero count do occur

Unknown (Out of Vocabulary) Words

- Closed vocabulary
 - Assume all unknown words are the same <UNK>
- Open vocabulary
 - ► Treat all rare words as the same <UNK>
 - Treat the top N most frequent words as words and replace the rest by <UNK>
- ► The number of unknown words can be over-estimated when a language has complex inflected forms
 - Stemming can reduce (apparent) unknowns but is a coarse approach
- Perplexity can be lowered by making the vocabulary smaller

Smoothing

- ► Calculate for the Sam I Am stanza as a corpus
- Adjusted counts, c*
- Discounting (i.e., reducing) of the nonzero counts
 - Frees up some probability mass to assign to the zero counts
- Laplace: add 1 to each count
 - Simple
 - Invented by Pierre-Simon Laplace in the early days of Bayesian reasoning
 - ➤ Since there so many zero count bigrams, Laplace takes away too much probability mass from the nonzero counts
- Add k smoothing (k < 1)
 - ► Requires tuning, via devset

Backoff

- ▶ Backoff: Reduce context when insufficient data
 - ▶ If not enough trigrams, use bigram (of last two)
 - ▶ If not enough bigrams, use unigram
- ▶ Interpolation: combine all n-gram estimators
 - ► Linear combination of probabilities estimated from unigram, bigram, trigram counts
- Use held-out corpus to estimate

Kneser-Ney Smoothing

- Based on an empirical observation
 - Get counts of n-grams from one corpus
 - ▶ Get counts of the n-grams from a held-out corpus
 - ➤ The average counts in the second corpus are lower by about 0.75 (or 0.80) for bigrams
 - Bigrams of count zero are more popular in the second
 - Bigrams of count 1 average about 0.5
- ▶ Gale and Church: reduce by 0.75 for bigrams of counts of 3 or higher and place that probability mass on counts of bigrams 0 and 1
- Kneser-Ney

 - Interpolate based on P(continuation)